JYOTI NIVAS COLLEGE AUTONOMOUS SYLLABUS FOR 2018 BATCH AND THEREAFTER

Programme: B.Sc. Semester: III

COMPUTER SCIENCE - III

OOPS USING JAVA and INTERNET TECHNOLOGY

Course Code: 18IIICS3 No. of Hours: 60

COURSE OBJECTIVES:

- An ability to understand the features of Java, difference between Java and, C and C++.
- An ability to understand the concept of object oriented concepts and usage of interfaces, packages, threads and working with files in java.
- To acquire knowledge and Skills for creation of Web Site considering both client side programming.
- To create Web application using tools and techniques used in industry.
- Design a basic web site using HTML5 and CSS3 and Javascript to demonstrate responsive web design.

LEARNING OUTCOMES:

- Ability to understand the importance and advantages of java over other programming languages such as C and C++.
- It will develop a capability to use the object oriented concepts in development of java applications.
- Design and develop basic web pages using HTML and CSS.

UNIT I (12 HRS)

Introduction to Java – Features of Java – How Java differs from C and C++ - Java and Internet – Data types – Variables – Arrays – Operators – Control statements.

Classes – Objects – Constructors – this-Garbage Collection, finalize method, Overloading

UNIT II (14 HRS)

Access control – Understanding static and fixed methods – Introducing final – Inner classes – Inheritance – Overriding.

Packages – Access protection – Importing packages – Interfaces - Exception handling – Thread synchronization – Runnable interface – Deadlock

UNIT III (06 HRS)

Files: Introduction – Concept of streams – Stream classes – Using streams- I/O classes – File class – I/O Exceptions – creation of files – Reading/Writing characters/Bytes – Handling primitive data types – Random Access files.

UNIT- IV (16 HRS)

Basic Internet Concepts: History, Components, Security, Protocols, Internet Addressing, DNS and directory services.

Internet Applications: Electronic mail, News groups, UUCP, FTP and Telnet.

World Wide Web: Overview, Hyper Text Markup Language, Uniform Resource Locator, HTTP, common Gateway Interface, Multipurpose Internet mail extensions, Web browsers, Search engines.

UNIT V (12 HRS)

HTML: Introduction, Lists in HTML, Ordered and unordered Lists, Directory Lists, Hyperlinks, HTML tables, Frames, HTML forms.

JavaScript – Introduction – Features of JavaScript - Comparison of JavaScript and Java - Data types, Operators, Control Structures, Functions.

REFERENCE

- 1. Patrick Naughton and Herbert Schildt .*The Complete Reference Java* 2. TMH Publication. 5th Edition.
- 2. E. Balaguruswamy. *Programming with Java*. Tata McGraw-Hill Publishing Co. Ltd.. 2nd Edition
- 3. C. Xavier. Worldwide Design with HTML. Tata McGraw Hill Publishing Company Limited 2008.
- 4. John Ducket. Beginning HTML,XHTML,CSS and JavaScript. Wiley Publishing, Inc 2014.

COMPUTER SCIENCE III

OOPS USING JAVA and INTERNET TECHNOLOGY - LAB

No. of Hours: 45

COURSE OBJECTIVES:

- To implement object oriented concepts and usage of interfaces, packages, threads and working with files in java.
- To create Web application using tools and techniques used in industry.
- To Design a basic web site using HTML5 and CSS3 to demonstrate responsive web design.

LEARNING OUTCOMES:

- To develop knowledge and Skills for creation of Web Sites.
- To create Web applications using tools and techniques used in industry.
- Design a basic web site using HTML5 and CSS3 and JavaScript to demonstrate responsive web design.

PART- A

JAVA

- 1. To implement constructor overloading.
- 2. To implement static variables and methods.
- **3.** To implement Inheritance.
- **4.** To implement method overriding.
- **5.** To implement interface.
- **6.** To implement DividebyZero and ArrayIndexOutofBounds Exceptions.
- 7. To implement multi-threading with the use of multiplication tables. Three threads must be defined and each one must create one multiplication table: they are 5 tables, 7 tables, 13 tables.
- 8. To read contents and display the number of lines in a file.

PART-B

INTERNET_TECHNOLOGY

- 1. Resume
- 2. College Detail
- 3. Website Hyperlink
- 4. Application form
- 5. Mark statement
- 6. Time table
- 7. Nested frame
- 8. Password checking using Java Script